



DraftAtlas 0.7.8

Public Progress Report

PICTURE BOOK | COMIC / GRAPHIC NOVEL | LORE BIBLE / RPG

Chart your whole project. One compass. Seven creative paths.

DRAFTATLAS 0.7.8 | PUBLIC DEVELOPMENT RECORD

Prepared August 28, 2026 | Emberglass Studios

Candidate draftatlas-0.7.8-75f59247b298

PUBLIC DEVELOPMENT UPDATE

Three Creative Paths Now Have Deeper Specialist Workflows

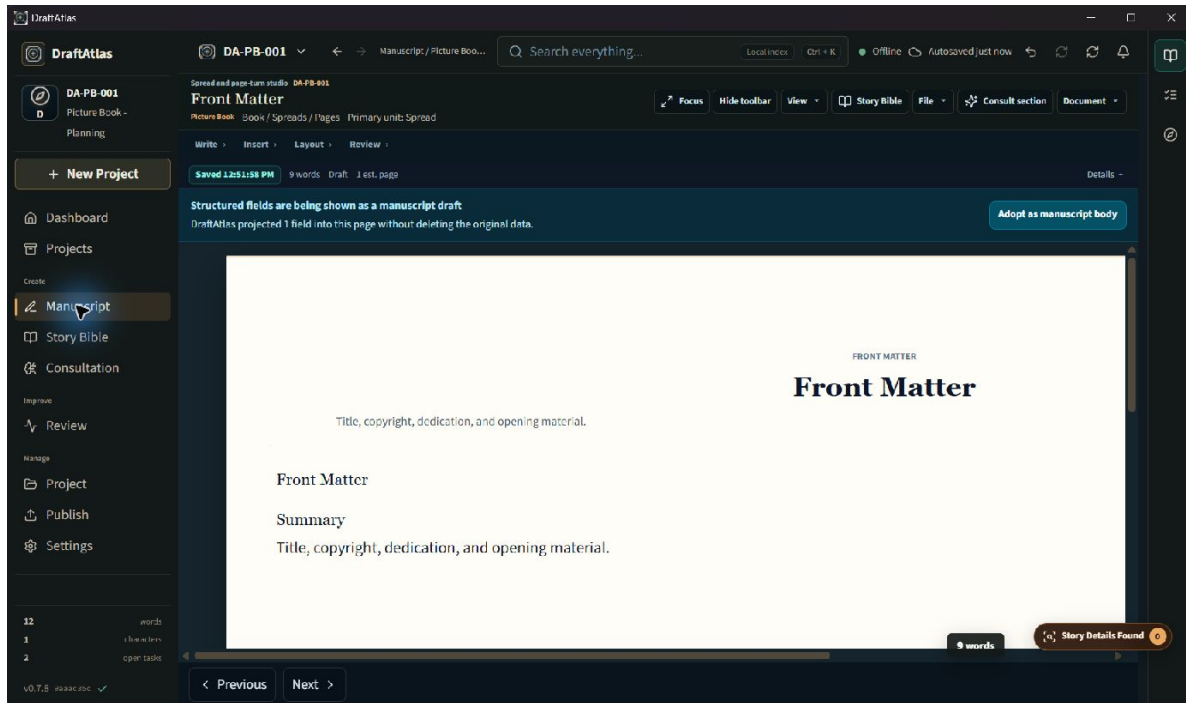
DraftAtlas has completed a major internal development and qualification program for Picture Books, Comics / Graphic Novels, and Lore Bible / RPG projects. The work strengthens what each medium needs while preserving one shared local-first project studio.

This is a development milestone, not a release announcement. DraftAtlas is not publicly downloadable, for sale, accepting preorders, or tied to a public release date.

PACING, ART DIRECTION, AND CONTINUITY

Picture Books

- Plan complete 24, 32, 40, or custom page structures.
- Write and review the book as ordered spreads and page turns.
- Keep reader text, private notes, and illustrator-facing direction distinct.
- Track recurring characters, settings, objects, motifs, and references across the book.
- Prepare review dummies and illustrator-facing handoff from the same project data.

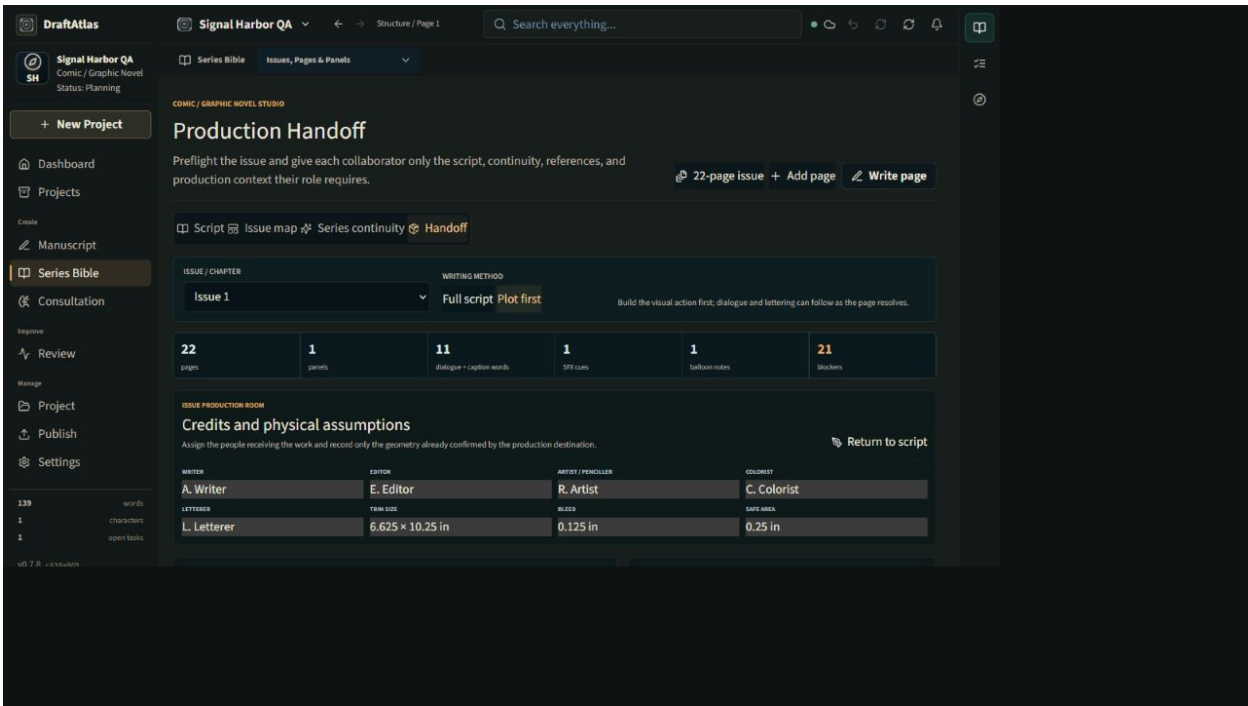


Picture-book work remains centered on the manuscript and physical sequence.

ISSUES, PAGES, PANELS, AND SERIES CONTINUITY

Comics and Graphic Novels

- Structure series, issues, pages, and panels without losing project context.
- Separate dialogue, captions, sound effects, art notes, balloon notes, and private notes.
- Inspect pacing, page turns, splashes, spreads, lettering volume, and continuity.
- Prepare focused packets for writers, editors, artists, production teams, and letterers.

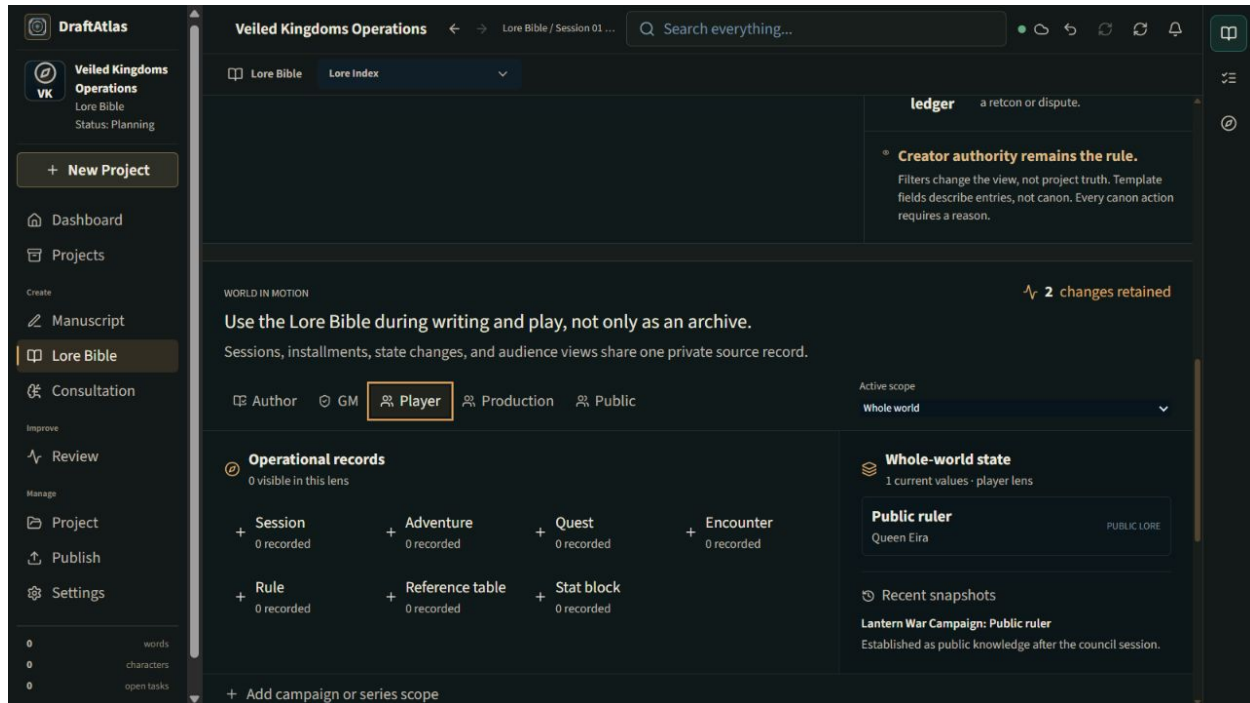


The issue remains connected to its Series Bible and collaborator handoff.

A WORLD THAT REMAINS USABLE IN MOTION

Lore Bible and RPG

- Create project-defined templates for the kinds of lore the world actually needs.
- Keep aliases, relationships, chronology, maps, routes, evidence, and search connected.
- Preserve canon history, uncertainty, contradictions, retcons, and private information.
- Use author, GM, player, production, and public-safe views from one private project record.
- Track sessions, quests, encounters, rules, and state changes without turning the Lore Bible into a separate database.

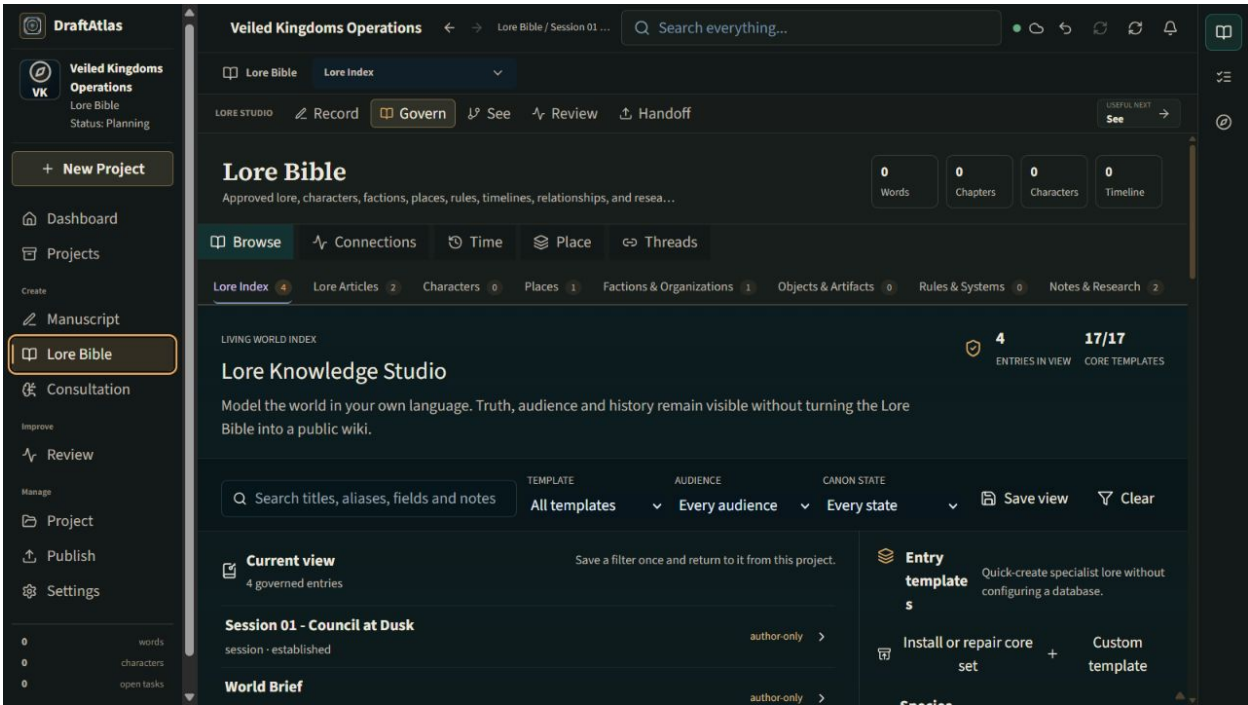


Audience-safe views can derive from one creator-controlled Lore Bible.

THE TOOLS APPEAR NEAR THE WORK

One Studio

Each medium now exposes a compact route through writing, specialist structure, governed project knowledge, visual understanding, review, and handoff. The route changes with the project, but the project never becomes seven unrelated applications.



Lore Studio keeps Record, Govern, See, Review, and Handoff close to the current work.

INTERNAL EVIDENCE, HONESTLY BOUNDED

What Was Verified

Internal gate	Result
Governed specialist requirements	29 of 29 passed
Focused medium tests	91 passed
Full active application suite	1,790 passed
Recovery tests	178 frontend and 35 native tests passed
Professional artifact fixtures	All seven supported media passed internal fidelity checks
Windows candidate	Rebuilt, reinstalled, launched, and replayed without changing the project library

Internal testing establishes the current engineering state. It does not replace independent creators, professional reviewers, accessibility specialists, security review, legal review, or real beta evidence.

THE REMAINING GATES ARE EXTERNAL

What Comes Next

- Independent specialist review across the supported creative media.
- Windows signing and publisher identity.
- Physical constrained and mainstream hardware testing.
- Accessibility, security, privacy, and legal review.
- Professional output acceptance and unfamiliar-user testing.
- Native macOS implementation and physical Apple Silicon qualification.
- Trusted pilot and controlled beta cohorts.

DraftAtlas is earning the right to appear before it asks creators to trust it with serious work.